

A faint, light blue world map is visible in the background of the slide, showing the continents of North America, South America, Europe, Africa, Asia, and Australia.

Triangles

Areas of triangles
in different geometries



The geometries which are

complete

(lines go on forever)

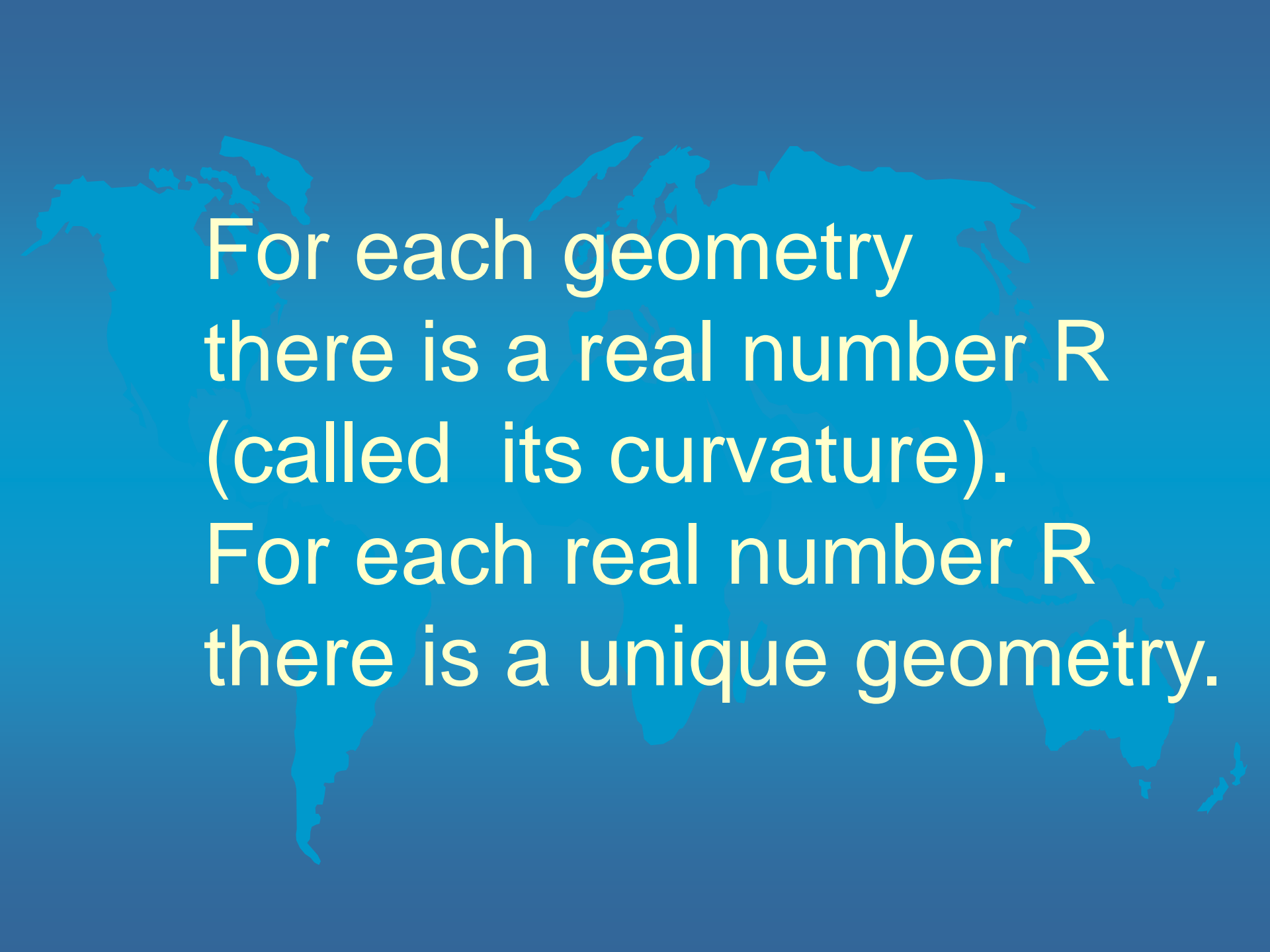
homogeneous

(geometry is the same at each
point and in each direction)

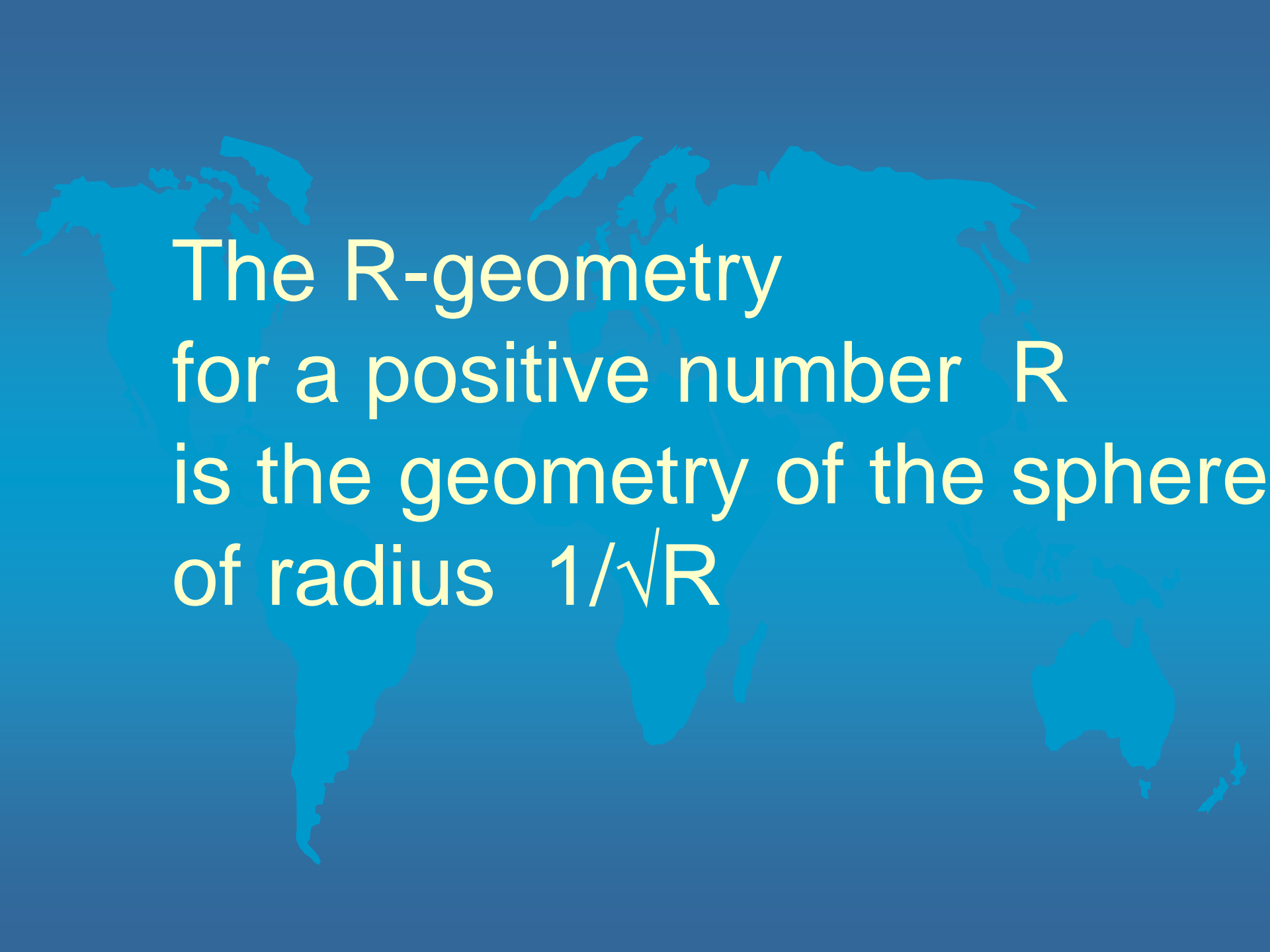
and two-dimensional



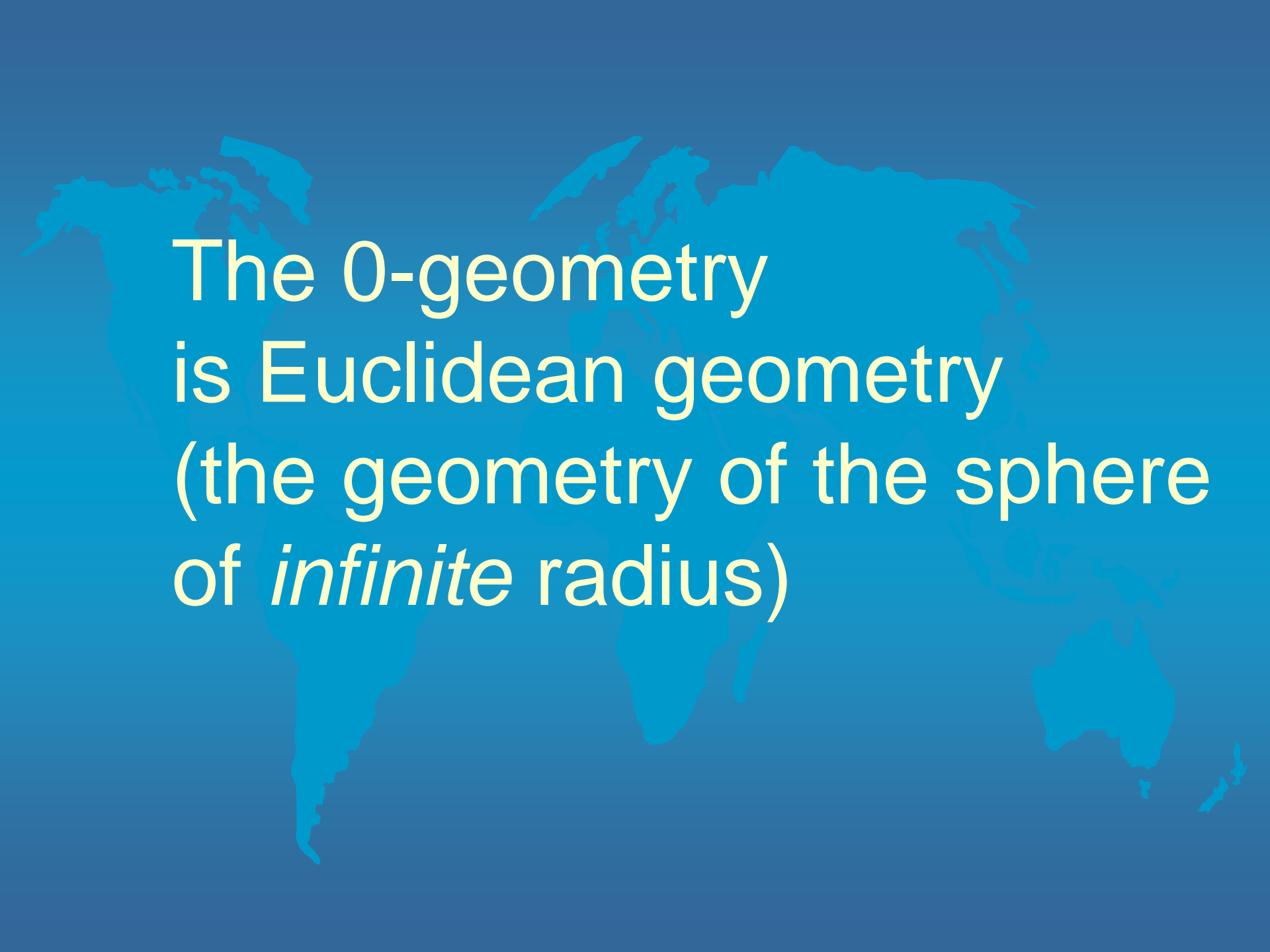
are classified by the points
on the number line



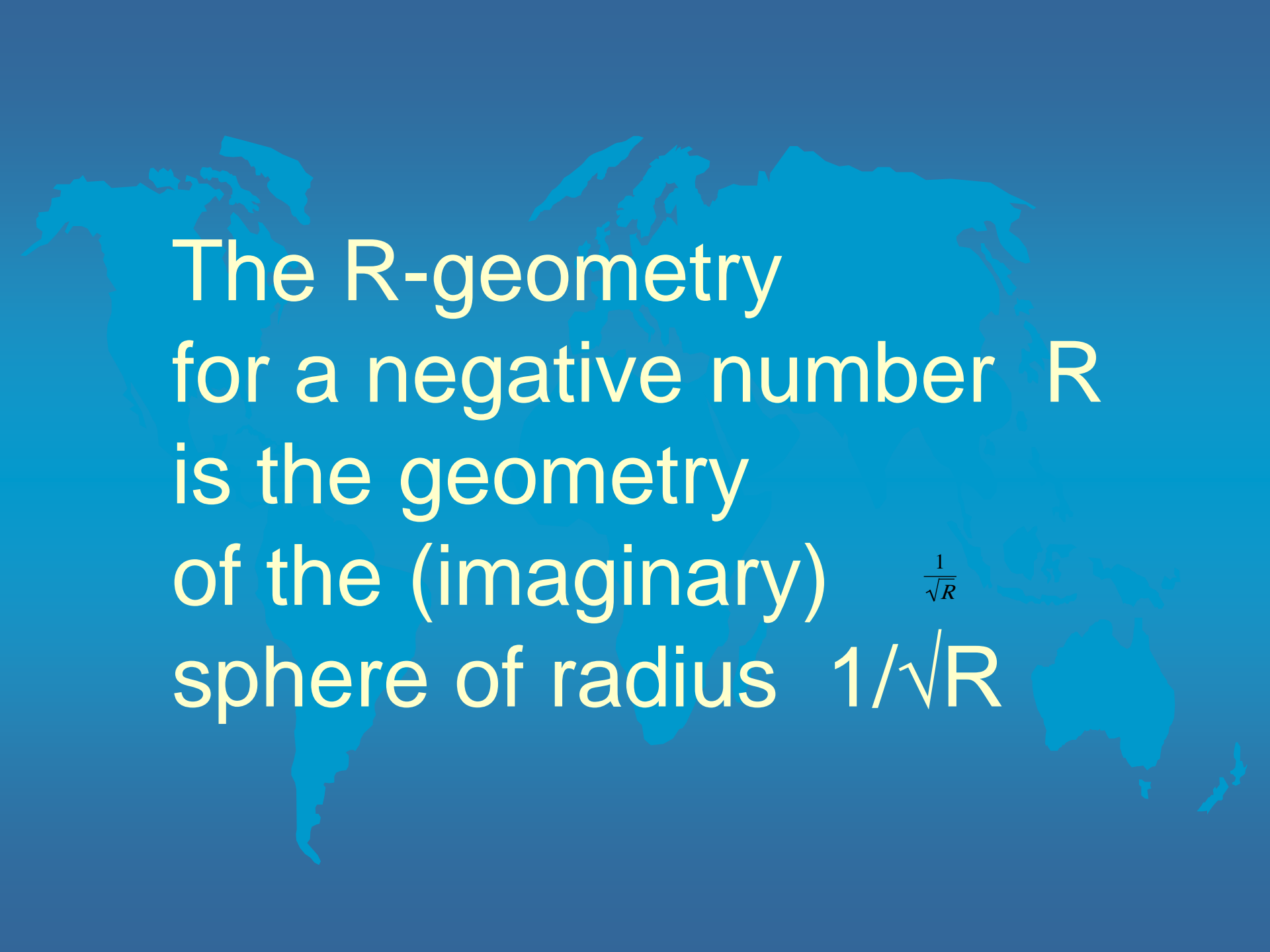
For each geometry
there is a real number R
(called its curvature).
For each real number R
there is a unique geometry.



The R -geometry
for a positive number R
is the geometry of the sphere
of radius $1/\sqrt{R}$



The 0-geometry
is Euclidean geometry
(the geometry of the sphere
of *infinite* radius)



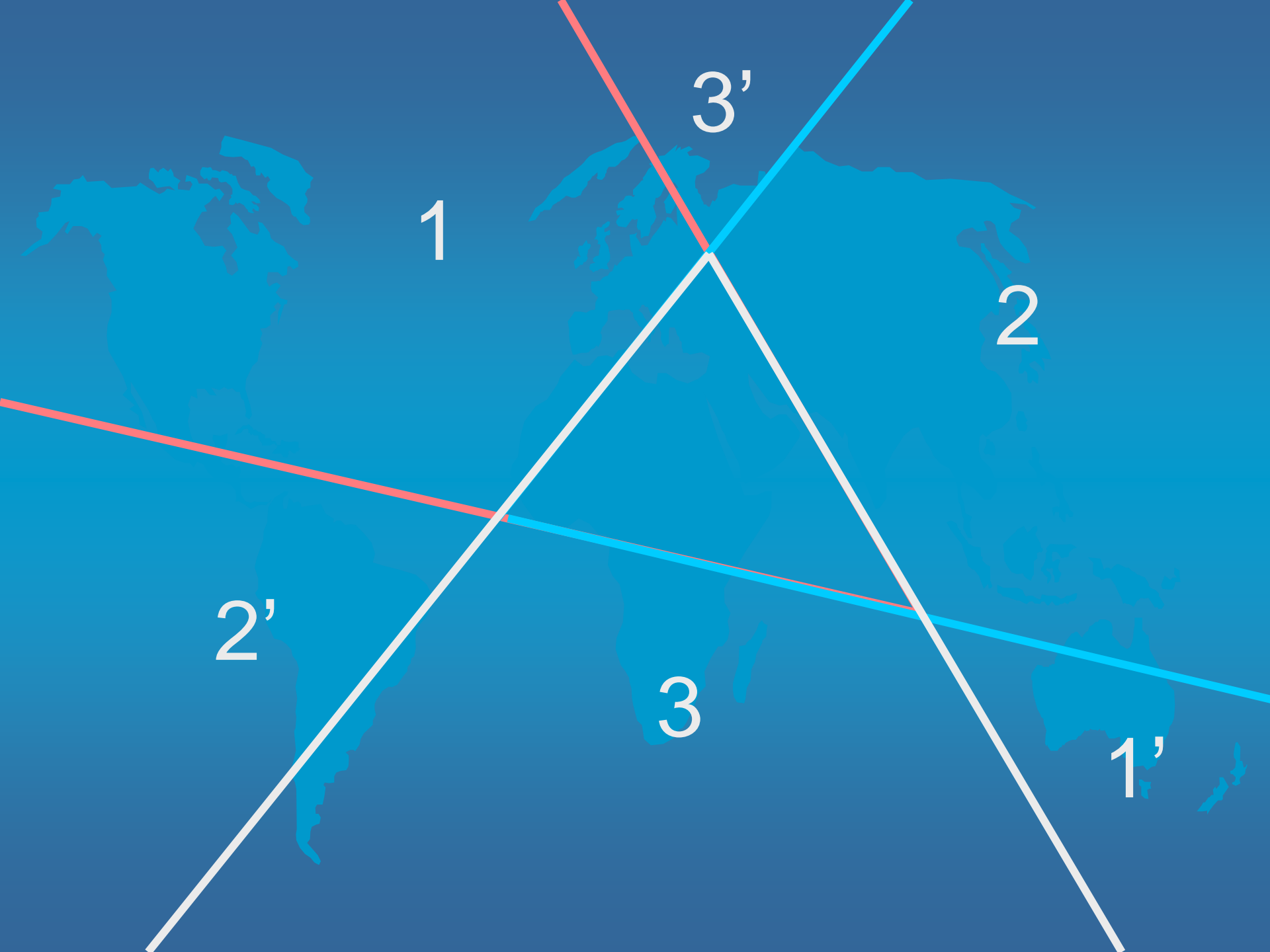
The R-geometry
for a negative number R
is the geometry
of the (imaginary)
sphere of radius $\frac{1}{\sqrt{R}}$

Complete homogeneous 2-dimensional geometries

- $R > 0$: We've experienced one of these
(we like to think we live on it)
but it doesn't really exist
- $R = 0$: We used to think we lived in it
but it exists only in our minds
(and in 8-th and 9-th grade classrooms)
- $R < 0$: We can hardly imagine it
(it took 3000 years)
but it's the only one that's real!!!

Triple triangle covers





3'

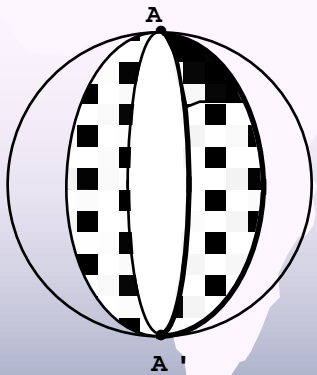
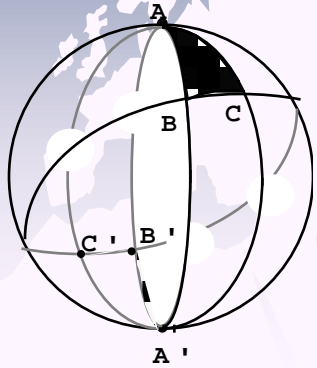
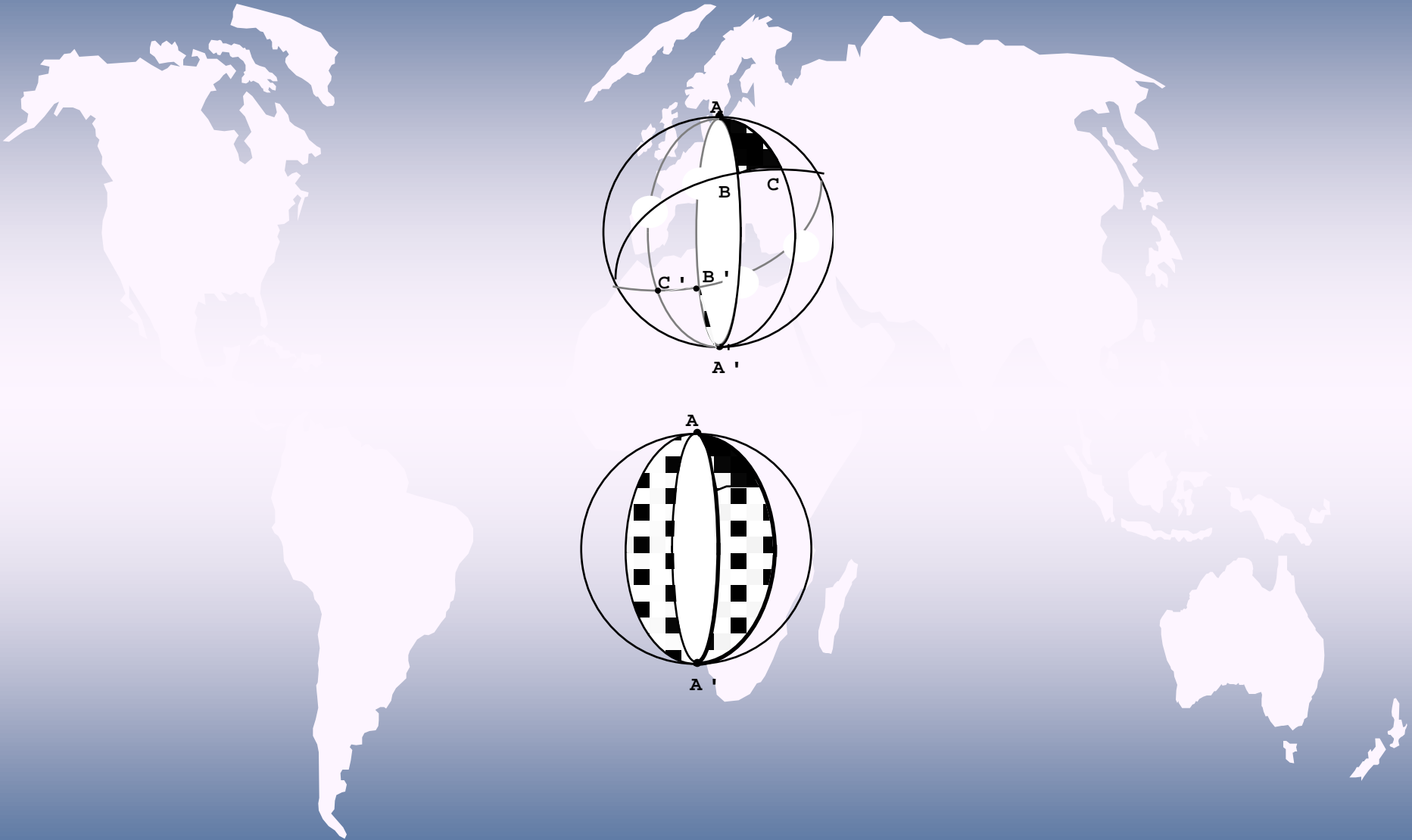
1

2

2'

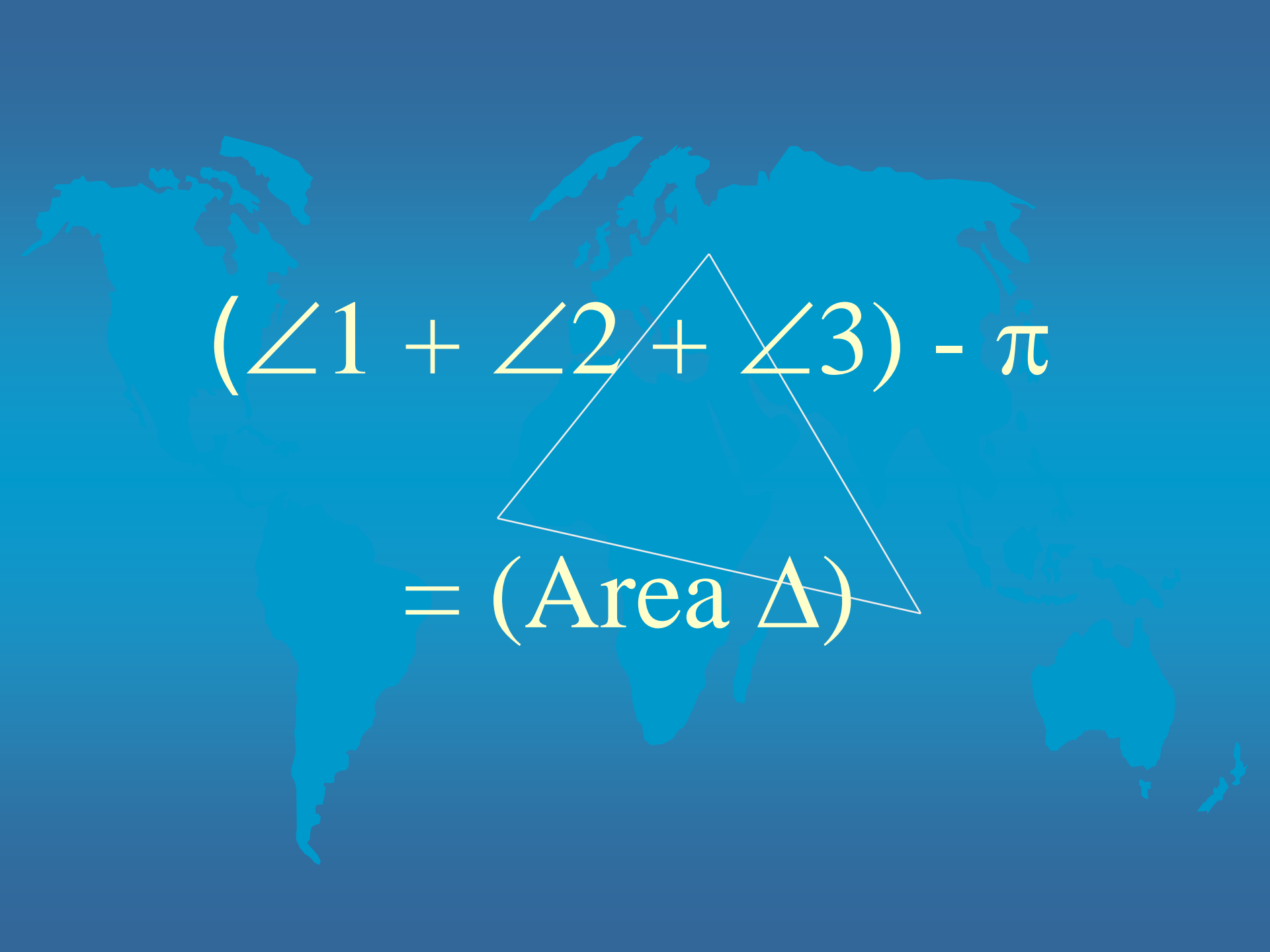
3

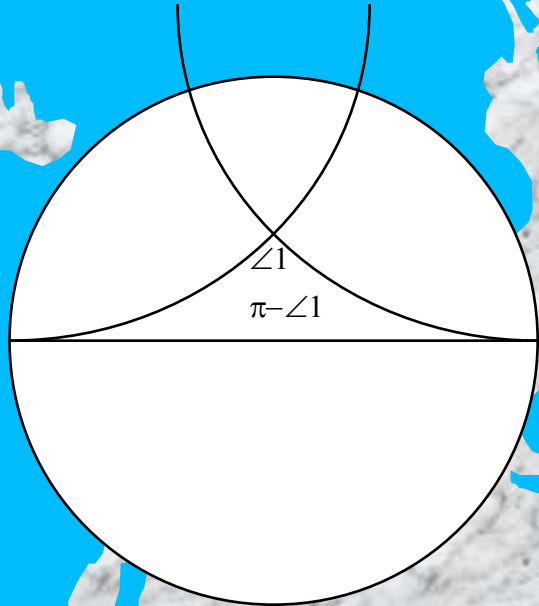
1'



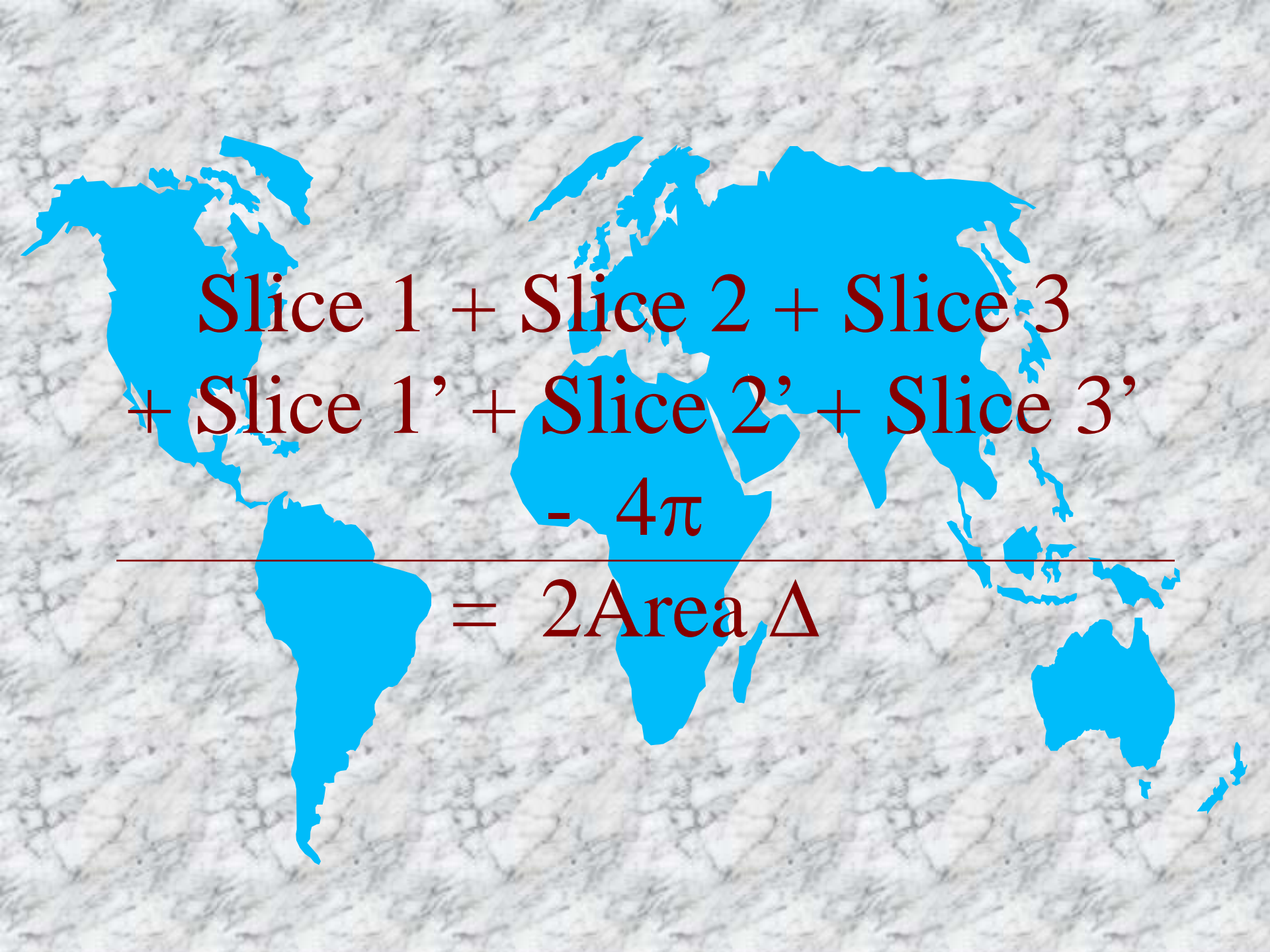
$$\begin{aligned} & \text{Slice 1} + \text{Slice 2} + \text{Slice 3} \\ & + \text{Slice 1}' + \text{Slice 2}' + \text{Slice 3}' \\ & = 4\pi + 4(\text{Area } \Delta) \end{aligned}$$

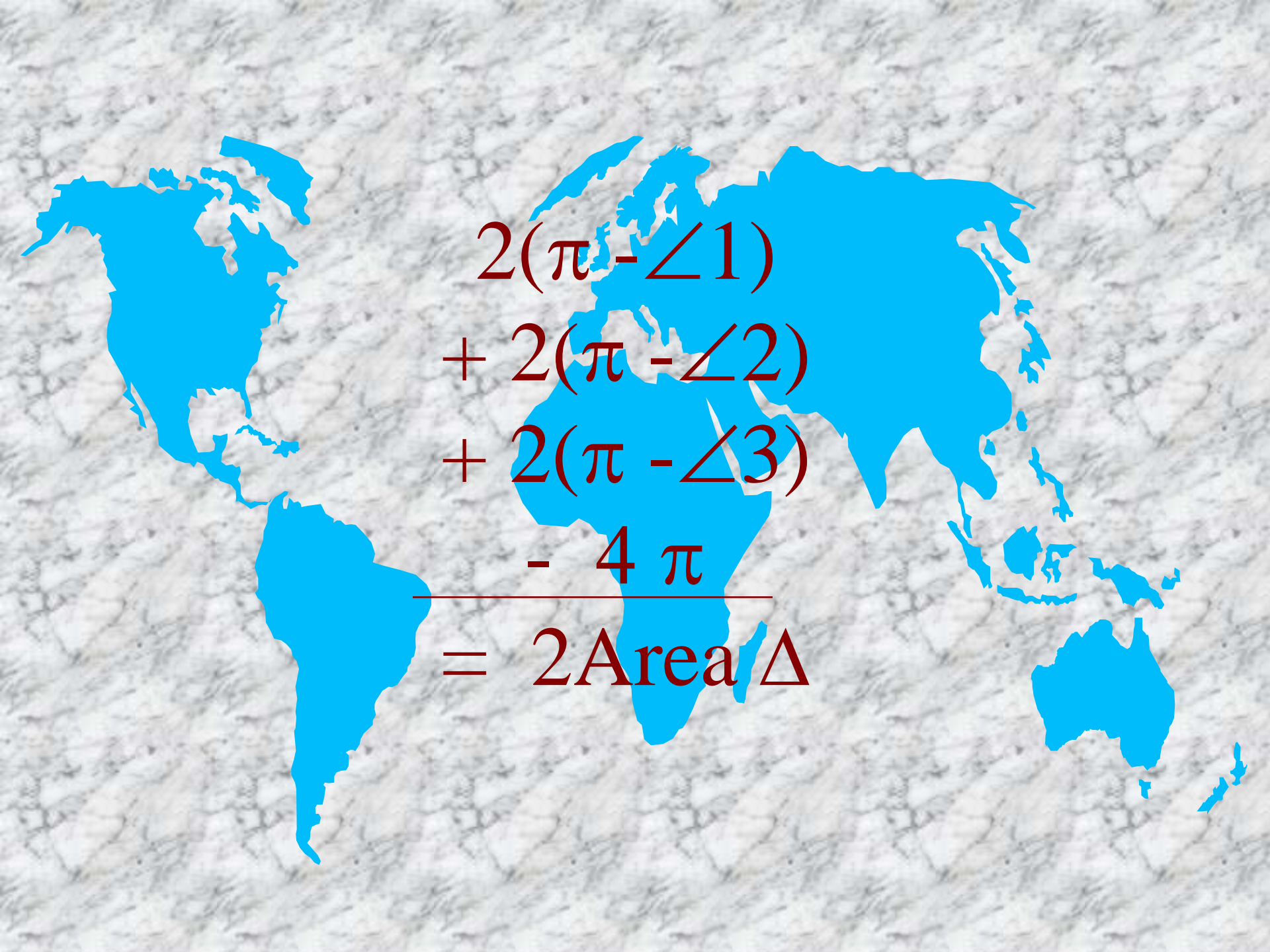
$$\begin{aligned} & 4(\angle 1 + \angle 2 + \angle 3) \\ & = 4\pi + 4(\text{Area } \Delta) \end{aligned}$$


$$(\angle 1 + \angle 2 + \angle 3) - \pi$$
$$= (\text{Area } \Delta)$$






$$\begin{aligned} & \text{Slice 1} + \text{Slice 2} + \text{Slice 3} \\ & + \text{Slice 1}' + \text{Slice 2}' + \text{Slice 3}' \\ & - 4\pi \\ \hline & = 2\text{Area } \Delta \end{aligned}$$


$$\begin{aligned} & 2(\pi - \angle 1) \\ & + 2(\pi - \angle 2) \\ & + 2(\pi - \angle 3) \\ & \quad - 4\pi \\ \hline & = 2\text{Area } \Delta \end{aligned}$$


$$\pi - (\angle 1 + \angle 2 + \angle 3)$$

$$= (\text{Area } \Delta)$$

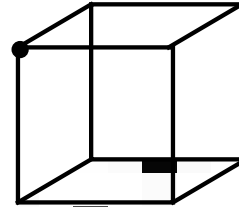
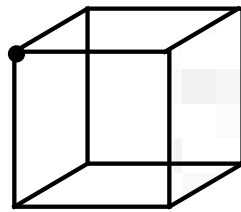
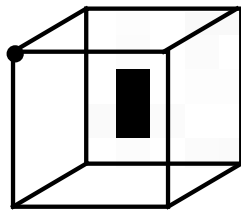


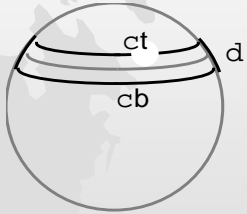
Higher dimensions



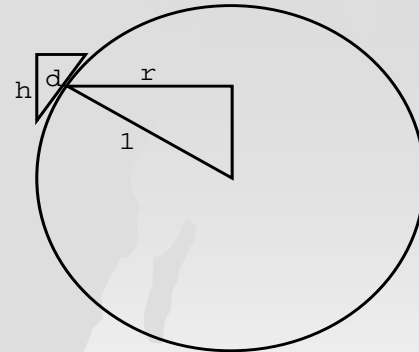
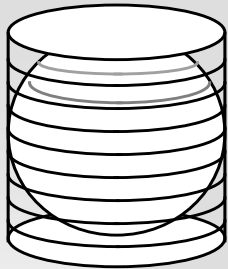
Spheres in higher dimensions

$$m(B(n+1;r)) = r/(n+1) m(S(n;r))$$





$$m(S(n+1;r)) = 2\check{r} m(B(n;r))$$



A dark blue silhouette of a world map is centered on a solid blue background. The map shows the outlines of all major continents: North America, South America, Europe, Africa, Asia, and Australia. The text is overlaid on the map.

And we end
with a commercial message...

Rationale for the IAS/Park City Mathematics Institute

- Bring different groups of mathematics professionals together, each for their own professional self-interest:
 - mathematics research (special topic each year)
 - graduate summer school (graduate students can learn a field with the best)
 - superb group of undergrads gets an introduction to a career in mathematics)

Rationale for the IAS/Park City Mathematics Institute

- Bring different groups of mathematics professionals together, each for their own professional self-interest:
 - high school teachers (math learning, reflection on practice, becoming a resource)
 - math education researchers (new paradigm: collaborative research with content specialists)
 - undergraduate teaching faculty (reflection on practice, math learning, becoming a resource)

Rationale for the IAS/Park City Mathematics Institute

- Bring different groups of mathematics professionals together, nationally and internationally (learning, quality control)
- Each groups pursues their own professional development (highest possible standards: challenge to excel)
- Some exploration of shared purpose (based on enlightened self-interest)
- Evolving mutual understanding and mutual support (a political necessity--also a good thing)



[**http://www.ias.edu/parkcity**](http://www.ias.edu/parkcity)