

# Connecting Mathematics & Coding: TI Codes Ten Minutes a Week

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Slides & handouts available at <http://bit.ly/2018camtfisher>

# Programming?



<https://www.youtube.com/watch?v=qQGgal-Bcl4>

# Why “Coding”?

- » Computer programming **jobs are growing** at 2x the national average.
- » Computing occupations are among the **highest-paying** jobs for new graduates.
- » **2.4%** of college students graduate with a degree in computer science.
- » Only **12%** of CS degrees are earned by women.

[http://csedweek.org/resource\\_kit/blurbs](http://csedweek.org/resource_kit/blurbs)

# Why Coding in Math or Science Class?

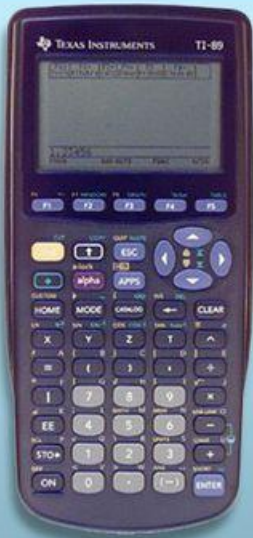
- » Strengthens math and science concepts
- » Promotes creativity
- » Easy-to-learn coding on all TI graphing devices
- » Sparks an interest in coding
- » Introductory experience builds a foundation in coding

# Evolution of the Calculator



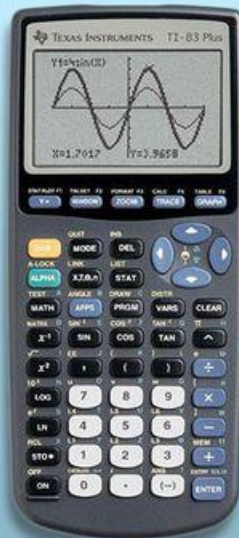
# Evolution of Texas Instruments Graphing Handhelds

## The Evolution of Texas Instruments Calculators



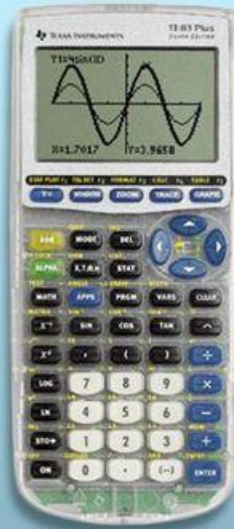
1996

TI-89



1999

TI-83 Plus



2001

TI-83 Plus  
(Silver Edition)



2004

TI-84 Plus



2004

TI-89 Titanium



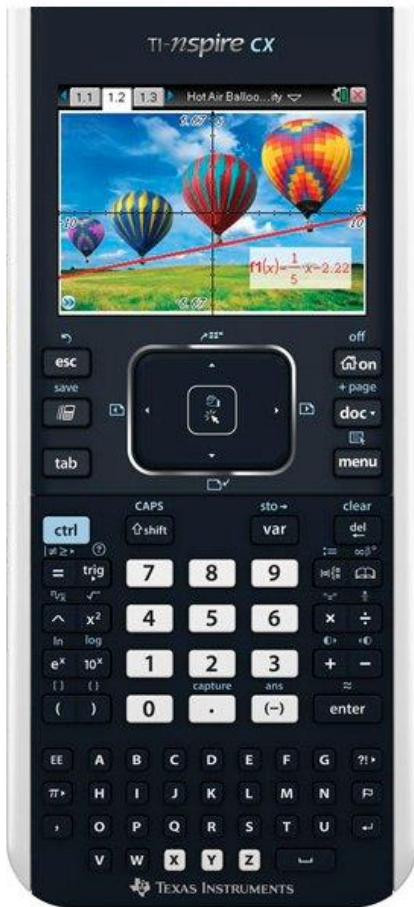
2011

TI-Nspire

Not pictured: TI-85 (1992)

Mashable

# TI Graphing Handhelds Today



TI-Nspire



TI-84 Plus CE

# TI Handhelds - Calculator or Computer?

- » A Calculator is a usually electronic device for performing mathematical calculations.
- » A Computer is a programmable usually electronic device that can store, retrieve, and process data.

From <https://www.merriam-webster.com>



# TI Handhelds - Calculator or Computer?

YES!

# Video

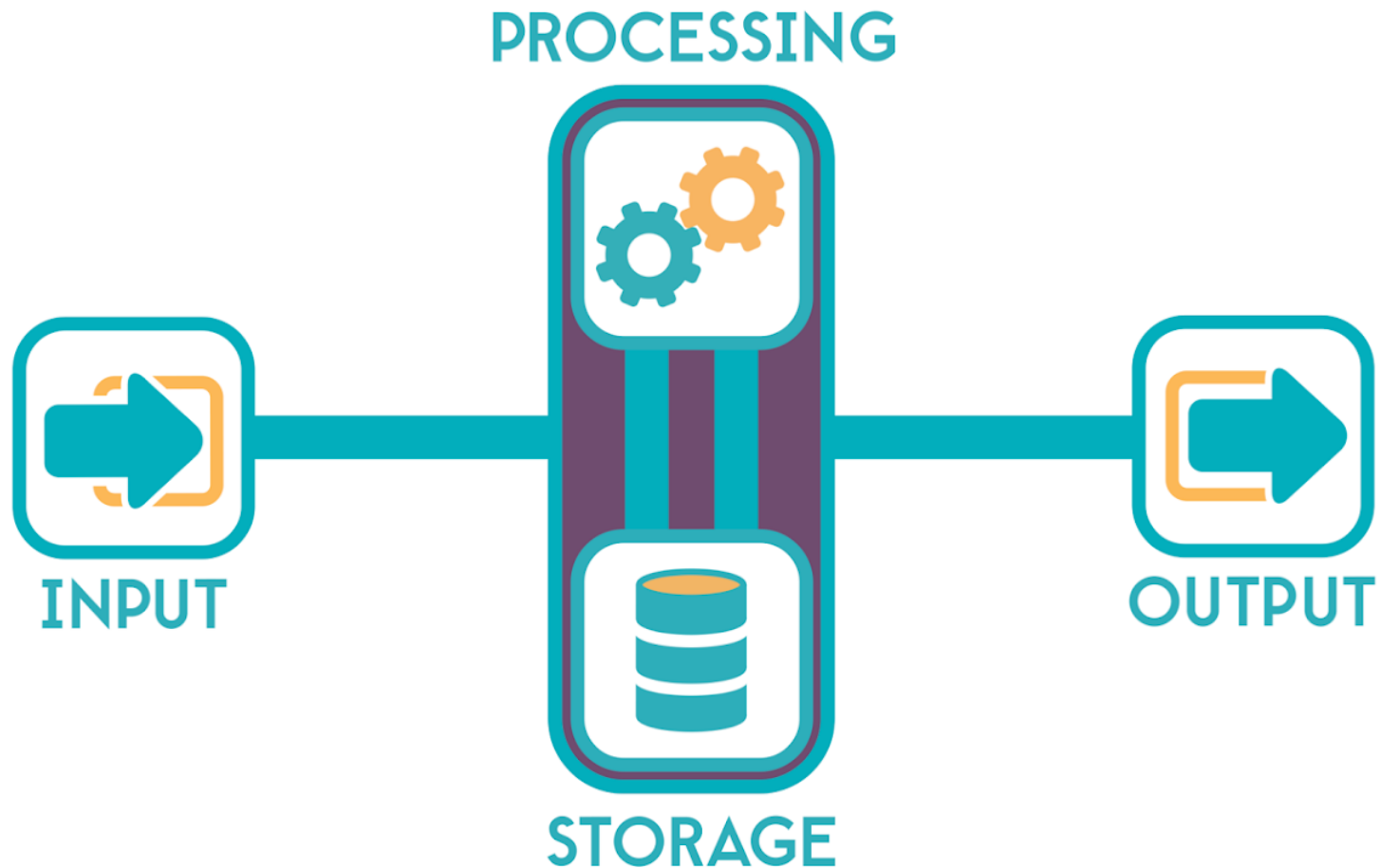
HOW COMPUTERS WORK

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**WHAT MAKES A COMPUTER,  
A COMPUTER?**

<https://www.youtube.com/watch?v=mCq8-xTH7jA&feature=youtu.be>

# What Makes a Computer a Computer?



# How would you rank yourself in programming experience?



# How would you rank yourself with TI-84 or TI-Nspire Graphing Technology?

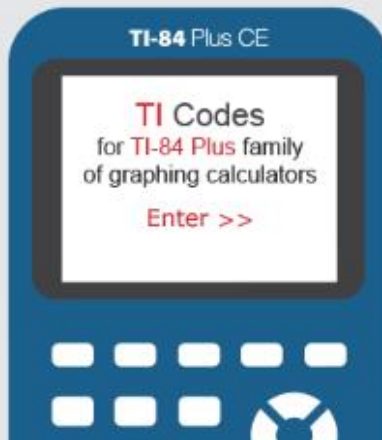


# TI Codes: Lots of Resources

## TI Codes

Engage students in an easy-entry into programming with short activities that help spark interest in coding, computer science and robotics.

Pick your product below



<https://education.ti.com/en/us/activities/ti-codes>

# TI Codes

Introduce students to the basics of coding, a critical skill for 21st century careers, using the TI technology they carry in their backpacks every day.

Engage students with programming through the eyes of a mathematician to help spark their interest in computer science.

<https://education.ti.com/en/us/activities/ti-codes>

# “10 Minutes of Code”

- » Short, 10-minute activities
- » Easily fits into your class
- » You don't need to know how to code to get started – Student Activities and Teacher Notes are provided
- » 5 Units
  - » 3 Skill-Builder Lessons
  - » 1 Application Lesson (programming project)



# Algorithms

Algorithms are precise sequences of instructions for processes that can be executed by a computer and are implemented using programming languages.

In other words, an algorithm is a step-by-step procedure for solving a problem.

# Building Blocks of Algorithms

- » Sequencing
- » Selection
- » Iteration

# In Both Platforms

Description	TI-Nspire	TI-84
Input and Output	I/O	I/O
Selection(conditional statements) and Iteration (looping	Control	CTL
Storage/Memory	sto-> := Define Variables	sto->

# Let's Get Started

## TI-Nspire:

- » New Document
- » 9: Add Program Editor
- » 1: New...
- » Name:
- » Once in editor, press menu to get started!

## TI-84:

- » prgm
- » Arrow over to NEW
- » 1: Create New
- » Name=
- » Once in editor, press prgm to get started!

# New Data Type: Strings

- » Items in quotes are called strings. A string is a sequence of characters.
  - » Example: “Hello world” is a string

# Output

## TI-Nspire:

- » Disp
  - » Expression or string
  - » Can have more than one argument – separated by commas
- » DispAt
  - » First argument is line number
  - » Then expression or string

## TI-84:

- » Disp (
  - » Expression or string
- » Output(
  - » *(row\_num, col\_num, exp/string)*
- » ClrHome

# Program #1

- » Write a program that displays the statement → Hello world!
- » Extension: Write a program that asks for the name of the user, then displays a greeting that includes the user's name.

# Input and Variables

## TI-Nspire:

- » Data can be passed into the program through parameters
- » Request \*
  - » Includes message
  - » expression
- » RequestStr \*
  - » Includes message
  - » string

## TI-84:

- » Prompt \*
  - » Variable(s)
- » Input \*
  - » Only ask user for one input
  - » Can include message to tell user what input to enter

\* Allows user to enter values into program WHILE program is running



# Variables: “Gets” vs. Equals

## TI-Nspire:

- » := OR sto->
- » Variables can be a single letter or multiple letters.
- » Letters are NOT initially defined and assigned values.

## TI-84:

- » sto->
- » 27 variables to store numeric values – A through Z and theta.
- » If a value is not assigned then the default value is zero.

## TI-Nspire:

Define `hypotenuse(a,b)=...`

- » Arguments are also called 'parameters'. The letters `a` and `b` in the code are called 'formal parameters'. They are place holders used to perform computations within the program. When the program runs, it will receive the 'actual parameters' from the command line.
- » Example: `hypotenuse(3,4)`

# TI-84

NORMAL FLOAT AUTO REAL RADIAN MP



```
PROGRAM:PYTHAG
:ClrHome
:Disp "THIS PROGRAM COMPUT
ES"
:Disp "THE HYPOTENUSE"
:Disp "ENTER THE LEGS..."
:Prompt A,B
:
:
:
```

# Program #2

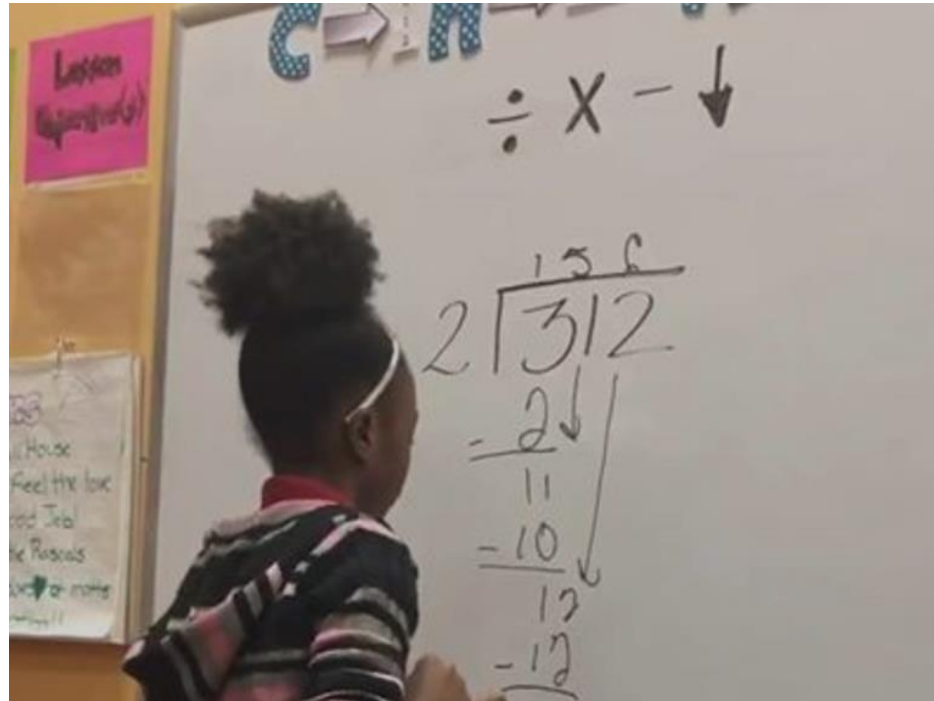
» Write a program that computes and then displays the hypotenuse of a right triangle given the lengths of the two legs of the triangle.

Extension: Write a program that computes and displays the distance of the leg given the lengths of the hypotenuse and other leg of a right triangle.

# Algorithms

Which algorithms are you already familiar with?

Example:



<http://mashable.com/2016/12/14/students-long-division-song/#uAf2YCtapaqF>

# Algorithms

Which algorithms are you interested in coding?

What other tools may we need to implement these algorithms?

# Possible algorithms to program

- » Area of a geometric shape (triangle, circle, trapezoid,...)
- » Volume of a solid (cube, square pyramid)
- » Simple or Compound Interest
- » Heron's Formula

# Possible algorithms to program

- » Quadratic formula
- » “Pass” or “Fail” based on 3 test scores
- » Displaying arithmetic or geometric sequences
- » TI-84: Drawing multiple circles in a pattern
- » Finding the  $n$ th element in the Fibonacci sequence



# We Need Coding in Schools, but Where are the Teachers?

“If we really want to bring coding to our schools, we need to focus on the teachers first.

We need to look for teachers who are lifelong learners, teachers who are ready to learn to code, the teachers who can become the ‘coding’ teachers for our schools.”

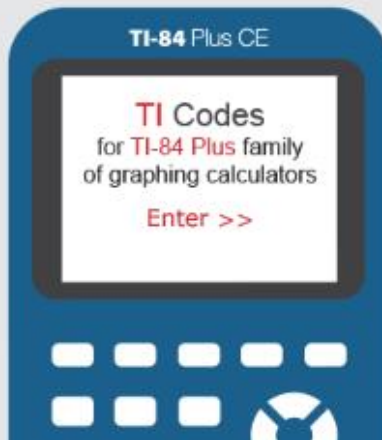
<https://www.edsurge.com/news/2013-12-09-opinion-we-need-coding-in-schools-but-where-are-the-teachers>

# TI Codes: Explore and Enjoy!

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