## Cryptography

## The Making and Breaking of Secret Codes.

## Need for Cryptography

- Many areas of human endeavor require secret communication.
- Modern methods of communication more open and subject to interception.
- Telegraph, radio, internet.
- The use is rapidly increasing.
- Electronic commerce requires it.


## Codes \& Ciphers

- Convenience codes.
- Publicly known - no secrecy involved.
- Morse code - telegram \& radio.
- ASCII code - computer.
- Zip, area, ...
- Secret codes or ciphers.
- Today's topic.


## Summary

- Four codes used over time -- and how to break them.
- Substitution ciphers.
- Caesar's cipher.
- Monoalphabetic ciphers.
- Polyalphabetic ciphers.
- Computer enabled ciphers.
- Public key ciphers.


## Caesar's Cipher

- Used in the gallic wars
- Documented by Suetonius in Lives of the twelve Caesar's


## - ABCD FG IJK NO QRSTUVWXYZ <br> - DEFG IJ LMN QR TUVWXYZABC <br> - Help me $\rightarrow$ KHOS PH

- Algorithm -- simple shift
- Key -- number, the amount of shift


## Breaking the Cipher

- Find the key -- there are 26 possibilities. We can check them one by one until one makes sense.
- If we know a simple shift code is being used.


## Monoalphabetic Ciphers

- Example:
- ABCD FG IJK NO QRSTUVWXYZ
- QAZW XE CRF GB HNUJMIKOLP
- Help me $\rightarrow$ DSVY TS
- Algorithm -- permutation of the alphabet
- There are 26! -- 4 X $10^{26}$ possibilities


## Key

- Must be enough information to easily construct the permutation
- Key word -- Rice University
- ABCD FG IJK NO QRSTUVWXYZ
- RICE NV TYZ DF HJKLMOPQWX
- Help me $\rightarrow$ SUAG BU


## Breaking the Cipher

- Frequency analysis
- Mathematics
- Word and language patterns
- Linguistics
- Puzzlers
- Persistence
- The Gold Bug -- Edgar Allan Poe


## Alphabet Frequency (\%)

| A | 8.2 | J | 0.2 | S | 6.3 |
| ---: | :---: | ---: | ---: | ---: | ---: |
| B | 1.5 | K | 0.8 | T | 9.1 |
| C | 2.8 | L | 4.0 | U | 2.8 |
| D | 4.3 | M | 2.4 | V | 1.0 |
| E | 12.7 | N | 6.7 | W | 2.4 |
| F | 2.2 | O | 7.5 | X | 0.2 |
| G | 2.0 | P | 1.9 | Y | 2.0 |
| H | 6.1 | Q | 0.1 | Z | 0.1 |
| I | 7.0 | R | 6.0 |  |  |

## Breaking the Cipher (Cont.)

- Frequency analysis invented by middle eastern, Arabian mathematicians in $9^{\text {th }}$ century.
- By the end of the $14^{\text {th }}$ century "anyone" could easily break monoalphabetic ciphers.


## Polyalphabetic Ciphers

- Leon Battista Alberti - 1460
- Use two or more cipher alphabets \& alternate them
- ABCD FG IJK NO QRSTUVWXYZ
- QAZWSXE CRF GBYHNUJMIKOLP
- POLI UJMNHYTGBV REDCXSWZAQ
- Help me $\rightarrow$ DKVF TK
- $1.6 \times 10^{53}$ combinations


## Blaise de Vigenere - 1560

- Introduced a convenient keyword
- Made the use of the algorithm easier
- Use 26 cipher alphabets
- ABCDEFGHIJKLMNOPQRSTUVWXYZ
- BCDEFGHIJKLMNOPQRSTUVWXYZA
- CDEFGHIJKLMNOPQRSTUVWXYZAB
- DEFGHIJKLMNOPQRSTUVWXYZABC
- EFGHIJKLMNOPQRSTUVWXYZABCD
- etc


## Keyword BOZ

- ABCD FG IJK NO QRSTUVWXYZ
- BCDEFGH JKLMNOP RSTUVWXYZA
- OPQR TUVWXYZ BCDEFGHIJKLMN
- ZABC EFGHIJ LMNOPQRSTUVWXY
- Help me $\rightarrow$ ISKQ AD
- THE $\rightarrow$ UVD, HGF, or SIS


## Use of the Vigenere Cipher

- Ignored for about 200 years
- Invention of telegraph made codes more important
- Messages easy to intercept
- Greatly increased volume of traffic
- Became known as le chiffre indechiffrable


## Breaking the Vigenere Cipher

- Charles Babbage
- Invented an early mechanical computer
- C. 1854 broke the Vigenere code
- Did not publish the result
- Frederich Wilhem Kasiski (Prussian)
- 1863 published the way to break the code


## Breaking the Cipher (cont.)

- Weak point is the keyword
- Look for repeating patterns in the cipher
- Using BOZ, THE $\rightarrow$ UVD, HGF, or SIS
- How far apart are appearances of same pattern?
- Allows determination of the length of the keyword
- Determines the number of cipher alphabets used
- Frequency analysis on each cipher alphabet
- Requires a lot of traffic


## 20th Century Ciphers

- Radio (Marconi ~ 1900)
- Greater ease of communication
- Greater ease of interception
- Electro-mechanical devices
- Encryption and decryption can be semiautomated
- Polyalphabetic ciphers with more alphabets


## The Enigma Machine



- Invented in 1918 by Arthur Scherbius and Richard Ritter
- Keyboard
- 3 rotors or scramblers
- Reflector
- Output lights
- Plug wiring


## The Enigma Machine (Cont.)

- The use of the rotors and reflector causes it to rotate through a cycle of about 17,000 cipher alphabets.
- Plug wiring changes the cycle.
- Starting position determines which cycle and where in the cycle the message starts.
- Over $10^{16}$ different starting positions.


## Key

- Determines the starting position
- Two keys used
- Daily key used only to encrypt a message key
- Message key unique to each message


## Importance in World War 2

- All countries had similar machines
- Many were confident it was unbreakable
- Poland \& England broke enigma
- USA broke Japanese codes
- One of the keys to Allied victory in WW2
- Battle of the Atlantic
- Battle of Midway


## Cracking Enigma (Poland)

- Polish mathematicians in 1930's
- Espionage by the French
- Marian Rejewski
- Broke Enigma by 1934
- Noticed patterns in the day key
- Germans improved the Enigma
- Gave everything to the Allies 2 weeks before the invasion of Poland


## Methods

- Look for mathematical patterns
- Exploit the known structure of the machine
- Exploit defective practices
- Use of daily key to encrypt repeated message key


## Cracking Enigma (England)

- Bletchley Park, Alan Turing \& ULTRA
- Continued with the Polish plan
- Cillies --- obvious message keys
- Cribs --- routine messages
- Bombes --- sets of enigma machines
- Espionage --- find the code books


## Advances in Enigma

- Number of rotors increased to 5 or 6
- Greatly increased the length of the cycle
- Complexity of the plug wiring increased
- Increased the number of available cycles
- Elimination of cillies --- use of randomly generated message keys


## Computers and Ciphers

- The ASCII code turns messages into numbers:

| H | e | I | p | ! |
| :---: | :---: | :---: | :---: | :---: |
| 1001000 | 1100101 | 1101100 | 1110000 | 0100001 |

- Help! -->10010001100101110110011100000100001
- = 19,540,949,025
- ASCII code is the computer's alphabet
- A cipher can be any function that is $1-1$


## Modular Arithmetic

- $\mathrm{A} \bmod (\mathrm{N})=$ remainder when A is divided by N
- Example:
- $1 \bmod (3)=1,5 \bmod (3)=2,9 \bmod (3)=0$
- $2 \bmod (3)=2,6 \bmod (3)=0,10 \bmod (3)=1$
- $3 \bmod (3)=0,7 \bmod (3)=1,11 \bmod (3)=2$
- $4 \bmod (3)=1,8 \bmod (3)=2,12 \bmod (3)=0$


## Clock Arithmetic



- The clock uses arithmetic $\bmod (12)$ to measure hours
- It uses arithmetic $\bmod (60)$ to measure minutes and seconds


## Cipher With Modular Arithmetic

| Encryption Algorithm |  |  |
| :---: | :---: | :---: |
| $\mathbf{M}$ | $\mathbf{M}^{3}$ | $\mathbf{M}^{3} \bmod (11)$ |
| 1 | 1 | 1 |
| 2 | 8 | 8 |
| 3 | 27 | 5 |
| 4 | 64 | 9 |
| 5 | 125 | 4 |
| 6 | 216 | 7 |
| 7 | 343 | 2 |
| 8 | 512 | 6 |
| 9 | 729 | 3 |
| 10 | 1000 | 10 |


| Decryption Algorithm |  |  |
| :---: | :---: | :---: |
| $C$ | $C^{7}$ | $C^{7} \bmod (11)$ |
| 1 | 1 | 1 |
| 2 | 128 | 7 |
| 3 | 2187 | 9 |
| 4 | 16384 | 5 |
| 5 | 78125 | 3 |
| 6 | 279936 | 8 |
| 7 | 823543 | 6 |
| 8 | 2097152 | 2 |
| 9 | 4782969 | 4 |
| 10 | 10000000 | 10 |

## Data Encryption Standard (DES)

- Originally called Lucifer
- Invented at IBM by Horst Feistal
- Adopted by US government in 1975
- There are $2^{56}\left(\sim 10^{17}\right)$ possible secret keys
- Called a 56 bit cipher
- Now out of date
- Advanced Encryption Standard adopted in 2001


## Public Key Codes

- Encryption algorithm and key are public information
- Anyone can use it to communicate with the holder of the decryption algorithm
- This eliminates the need to secretly convey the key
- Decryption key is not public, and is very hard to discover


## The RSA Code

- Ronald Rivest, Adi Shamir \& Leonard Adelman -- 1977
- 2 very large primes P \& Q (private)
- $\mathrm{N}=\mathrm{P}$ x Q \& number E (public)
- Message M (a number)
- Encrypt the message with the formula

$$
C=M^{E} \bmod (N)
$$

## Decryption in RSA

- Decrypter knows a secret number D with $\mathrm{E} \times \mathrm{D} \bmod ((\mathrm{P}-1) \mathrm{x}(\mathrm{Q}-1))=1$
$\mathrm{C}^{\mathrm{D}} \bmod (\mathrm{N})=\left(\mathrm{M}^{\mathrm{E}}\right)^{\mathrm{D}} \bmod (\mathrm{N})$
$=\mathrm{M}^{\mathrm{ED}} \bmod (\mathrm{N})$
= M (Theorem of Euler)


## Example

- Take $\mathrm{P}=89,833$ and $\mathrm{Q}=945,677$ (private)
- $\mathrm{N}=\mathrm{PxQ}=84,953,001,941$ (public)
- $\mathrm{E}=1,080,461$ (public)
- Help! $\rightarrow$ 19,540,949,025 = M
- $\mathrm{C}=19,540,949,025^{1,080,461} \bmod (\mathrm{~N})$
- $=6,499,326,013$


## Example (Cont.)

- To decode use $\mathrm{D}=235,877$ (private)
- $C=6,499,326,013$
- $C^{\mathrm{D}} \bmod (\mathrm{N})=19,540,949,025$
$=\mathrm{M}$
$\rightarrow$ Help!


## Breaking RSA (Brute Force)

- Need to find the integer D
- Try all possibilities one by one
- If P \& Q are large, there are simply too many choices for D. Say about $10^{200}$


## Breaking RSA (Factoring)

- The best way is to factor $\mathrm{N}(=\mathrm{P} \times \mathrm{Q})$
- In practice both P \& Q have 100 to 200 digits
- The code can be made more secure by choosing larger primes
- N has as many as 400 digits
- Knowing P, Q \& E, it is easy to find D
- Factoring large numbers is an extremely difficult problem


## Example

- 1977 Martin Gardner posed a challenge
- Factor a number with 129 digits, and use it to decode a message
- Many participants
- Done in 1994 by a team of 600 volunteers
- Modern RSA uses Ns with over 200 digits


## Pretty Good Privacy (PGP)

- Phil Zimmermann --- 1991
- Encryption for the masses
- Uses a standard encryption method (like DES) for the message
- Uses RSA only to encrypt the key
- Conflict with US government
- Eventually everything was settled in favor of personal privacy


## Advanced Encryption Algorithm

- By mid 1990s DES was clearly out of date
- 1997 NIST announced an open competition
- Many competitors from around the world
- 15 semi-finalists --- NIST asked for comments
- 19995 finalists
- Oct. 2000 Rijndael declared the best
- Nov. 2001 Rijndael adopted as the AES


## Rijndael

- Invented by Joan Daemen and Vincent Rijmen.
- Operates on 128 bit blocks
- Uses modular arithmetic and several polynomial mappings
- Has a 128 bit key
- Or 192 or 256
- Won on the basis of security, performance, efficiency, implementability, and flexibility


## The future

- Quantum computing
- New algorithms for factoring numbers very quickly
- There are at present no quantum computers
- Area of intense research
- The invention of new algorithms for solving equations is always possible


## National Security Agency (NSA)

- America's Black Chamber
- Largest employer of mathematicians in the world
- Once ultra secret, it is becoming more and more open
- They even run a museum


## Bibliography

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- Alan Turing: The Enigma, by David Hodges, London: Vintage, 1992


## Web Sites

- The Enigma Machine
- http://www.math.arizona.edu/~dsl/enigma.htm
- Bletchley Park
- http://www.cranfield.ac.uk/ccc/bpark/
- RSA Security's Frequently Asked Questions
- http://www.rsasecurity.com/rsalabs/
- The National Security Agency
- http://www.nsa.gov/

